



SOLIDARITY PANTOMIME

NAME OF THE GAME:

SOLIDARITY PANTOMIME

THEME:

Solidarity

COMPLEXITY:

The game is appropriated for children from 8 to 14 years old

GROUP SIZE:

One class

TIME:

1 school period

RELATED THEMES/RIGHTS:

- equality
- justice
- freedom
- dignity

OBJECTIVES:

- expand the vocabulary related to solidarity
- understand what solidarity is
- apprehend the importance of solidarity (helping, understanding, equality, care, etc.)

MATERIALS:

Printed cards

PREPARATION:

Introduce the term SOLIDARITY to children through a conversation.

INSTRUCTIONS:

Children are divided into two groups. Two children from both groups start the game. The teacher pulls out a card. In each group, one child tries to convey the term written and illustrated on the card by gestures without speech and the other child has to guess that term. The pair who guesses the term first receives a helper (another child from their team) and the game continues with a new term to guess. Again, the pair who guesses the term first receives another helper so that the importance and the meaning of helping each other and solidarity is visible.

The winner is the group who has more helpers at the end of the game.

Every guessed term is written on the blackboard. When all terms are guessed and written on the blackboard, the teacher talks and discusses with children about them.

NOTE: In case there isn't a sufficient number of children to become helpers after every guessed term, the winner is the group with more guessed terms (one point for every guessed term).