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ERASMUS+ 2015 - 2017

Project **P.L.A.C.E.S. – Presenting Legends Across the Continent in European Schools**

Strategic School Partnership

School web page: <http://os-marijeiline-umag.skole.hr/skola/erasmus>

Project web platform: <http://erasmusproject-places.jimdo.com/>

eTwinning platform: <https://live.etwinning.net/projects/project/116906>

Facebook page: https://www.facebook.com/abj140264/?ref=aymt_homepage_panel

Google forms: https://docs.google.com/forms/d/1jN3Q3AxE25RAEqKbqZ-4NYV2GrieMU-wx_8pWzFbNJY/edit#responses

Results of the interim evaluation for students carried out in September 2016 in the Elementary School „OŠ Marije i Line“ in Umag, Croatia

46 students in total have completed the Interim evaluation, thus showing their interest in participating in our common project P.L.A.C.E.S. In the Croatian school students completed the evaluation in English. In continuation is the summary of their answers which have been collected by using Google Forms.

1) Are you satisfied with the chosen themes and the quality of activities you have fulfilled during the first year of the project?

- 60.9% of the students have answered positively
- 26.1% of the students said they were partly satisfied
- 13% of the students answered they weren't satisfied.

2) Mention the name and the type of activity/-ies you took part within the Project P.L.A.C.E.S.

- ✚ Writing a fairy tale, participated in workshops
- ✚ Language group

- ✚ I haven't done anything
- ✚ I helped with translating and spelling English
- ✚ Story Jumper
- ✚ I drew
- ✚ E-book, power point presentation
- ✚ I dont know
- ✚ Projects
- ✚ Erasmus+
- ✚ Art project
- ✚ Workshops
- ✚ I was making presentations and helping students
- ✚ Singing and presentations
- ✚ Rapping, making presentations, acting
- ✚ made a few power point presentation, some storyjumpers, also I was in Italy and much more
- ✚ Creating a rap song
- ✚ ICT skills, singing, drawing
- ✚ Rap group for legends of Istria
- ✚ Presenting Legends Across the Continent in European Schools
- ✚ Nomen est omen.

3) What motivated you in taking part in this activity /-ies?

- Nothing
- To have fun
- Films
- I wanted to help the group and go to other places in Croatia
- I wanted to go to other places and use my knowledge of English for something
- It's fun
- To learn about other countries
- Work in groups
- I don't know
- Interesting legends
- Teachers
- Friends
- That Google tool is very interesting and cool
- Traveling
- Fun and the reward: going to other countries
- Legends
- Curiosity about legends
- I love legends
- I thought that it will be great fun, so I did it and I am very satisfied with it
- Wished to learn something new
- It's cool
- Learning new stuff and traveling
- Its creativity and awesomeness
- It's great
- Videos
- Improving my English
- The whole project of a Rap group
- Teacher Stevo Dopud

- Jelena Paić.

4) Do you think that your involvement in these activities was beneficial?

30.4% of the students gave a positive answer, 65.2% answered they didn't know, while only 4.4% of the students answered negatively.

5) If the answer to the previous question was "Yes", tell us what benefits you had as a result of your participation in these activities?

The students answered in a variety of manners:

- I said "I dont know"
- I learned to do films
- It wasn't yes.
- Improving ICT skills
- I helped others
- I learned more stuff and things
- I learned a lot
- I think i helped a lot in the ICT programme
- I had the opportunity to travel to another country and make new friends
- I got better at speaking English.
- ICT
- I have learned a lot of about the places in Istria and some legends of Istria.

6) If the answer to question 4 was "No", tell us what you think should be improved, so that students can be motivated to engage themselves in such activities

There was only one answer relevant to this question:

- to travel more to other countries.

7) If the answer to question 4 was "No", tell us what you think should be improved, so that students can be motivated to engage themselves in such activities

Here is what the students responded:

- Yes, many things.
- I became more cooperative
- No, I'm sorry
- My behavior has changed a lot
- I learned about many other cultures and actually after returning from Italy I noticed that I was much more motivated to study
- I've become more of a person with the cultural knowledge, I've grown up and met people, it made me a better person
- I have become more open minded
- It taught me how to be better at English.

8) Have you improved your English speaking competences with your involvement in this project?

Here is what the students answered:

39.1% - Yes, to a great extent.

21.7% - To an average extent

23.9% - A little

15.2% - Very little or nothing at all.

9) By working on this project, have you acquired some new ICT skills or improved the existing ones?

The students answered in the following way:

- I have only improved the existing ICT skills: 45,7%
- Yes, I have acquired new ICT skills: 43,5%
- Unfortunately, I haven't learned anything new: 10,9%.

10) Please indicate the ICT skills that you have acquired or improved during the first year of the project? (more than one answer is possible).

Here is what the students have answered:

- Word: 28,3% = 13 students
- Power Point: 47,8% = 22 students
- Photostory: 13% = 6 students
- Moviemaking: 34.8%=16 students
- Making e-books: 63%= 29 students
- Making tourist brochures: 15,2% = 7 students
- Improving techniques of taking photos and editing them by using different web tools: 13% = 6 students
- Other: 26.1% = 12 students.

11) Have you improved your knowledge about the culture of the countries involved in the project?

Here is what the students replied:

- Yes, to a great extent. – 37%
- Yes, to some extent. – 30.4%
- Not much. – 19.6%
- A little. – 13%.

12) Are you familiar with some legends of the countries involved in the project? Mention at least three legends and the country/-ies they come from.

Some of the students answered they weren't familiar, and some answered they were familiar, but they didn't mention any particular legends. The others mentioned the following legends:

- Juraj Grando, Narcis i Eho, Veli Jože
- Veli Jože and Jure Grando
- The legend about Vila Velebita-Croatia, the legend about Hite Petar-Bulgaria, the legend about Arlechino-Italy
- Giant Dragonja and Veli Jože
- Yes, Giant Dragonja and Veli Jože
- Vila Velebita (Croatia) Vampire (Romania) and Jure Grando (Croatia)
- Minotaur, Medusa and Hercules legends- Greece
- Legend of Baba Vida -Bulgaria, Legend of Hercules, Minotaur, Perseus - Greece
- "Veli Joze"-Croatia,"Dracula"-Romania,"Vila Velebita"-Croatia
- Pazinska Jama
- Crna kraljica, veli Jože..
- Dracula - Romania, Goddess Aphrodite - Cyprus, Jure Grando - Croatia
- The legend of baba vida (Bulgaria)
- The legend of Veli Joze (Croatia)
- The legend of Lorelei - Germany
- Pulcinella - Italy
- The Savudrian Lighthouse, Veli Jože
- Juraj Grando, La leggenda di Skuma

13) Are you still interested in taking part in the project?

63% (29 students) answered positively, 21.7% (10 students) answered they had to think about it, and 15,2% (7 students) answered negatively.

14) What kind of outputs have you created? More than one answer is possible.

- Brochures, leaflets: 15.2% (7 students)
- Scrap books or coloring booklets: 19.6% (9 students)
- A multilingual vocabulary: 17.4% (8 students)
- Thematic art products: 19.6% (9 students)
- Participated in shows and performances (drama, songs, recitals): 30.4% (14 students)
- Legendary puppets: 34.8% (16 students)
- Thematic albums/comic books/animated booklets/slide shows/presentations: 19.6% (9 students)
- E-books using the web tool „storyjumper“: 54.3% (25 students)
- Other: 19.6% (9 students).

15) Have you got any suggestions how to improve our project?

Most of the students answered they didn't have any suggestions for the improvement of the project, because the project is good, one said we could also bring into the project something like a vlog, as it is very popular now and one said we could do more drama plays with better writing and good cameras, we could expand our vocabulary and we could involve everyone in this project, including the ones who do not speak English well.

Analysis of the Interim evaluation was created by:

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